



YOTTA NEWS



JUNE, 2011

YOTTAQUEST
7607 Hamilton Ave.
Cincinnati, OH 45231

VOLUME 4, ISSUE 6

A LOTTA YOTTA STORE NEWS

May was another busy month at Yottaquest. This year's Free Comic Book Day took place as the same day as the Magic the Gathering New Phyrexia Prerelease, truly packing the house! Remember FCBD is always the first Saturday in May.



As for MTG news, check out our new twitter @YQMTG. The latest D&D Weekly Encounters started, Dark Legacy of Evard, with groups running 10am, 6pm and 7pm. You can sign up on our website for each week.



A new edition of Ironclaw RPG is just around the corner, and we had two prerelease game sessions to give players a taste of the new edition. Preorder it today.

A Game of Thrones LCG has hit a critical mass in Cincinnati with lots of friendly players. We have a new dedicated night on Monday to the hot LCG genre. With the nature of the Living Card Game, it's very easy to jump in and start playing your favorite house, without any blind packaging.



I hope to catch up with all of you at our 7 Year Anniversary Celebration. Saturday June 11th we will be having a sale from 9am to 6pm, with doughnuts in the morning and grilled hotdogs at noon. See our website for more info. I hope everyone can enjoy the summer and stay out of the heat!

-Jonathan



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Living Card Games now on Monday Nights

Come join in on the fun. Try an LCG from Fantasy Flight Games:

- A Game of Thrones
- Warhammer Invasion
- Lord of the Rings
- Call of Cthulhu

ON A ROLE ROLEPLAYING GAMES

Paizo Publishing will be releasing the *Pathfinder Roleplaying Game Beginner Box* to help introduce new players to the game. Included in the set will be everything to get 2-5 people up and running, such as a basic *Hero's Handbook*, *Game Master's Guide*, dice and character sheets among many other things.



In related news, Paizo and WizKids are teaming up to make pre-painted plastic miniatures for the *Pathfinder Roleplaying Game*. They are designed as a supplement the 'Beginner Box' but can, of course be used with the standard game.



Fantasy Flight Games will have new supplements out in August for its Warhammer RPG's. *Black Fire Pass* will be boxed set for *Warhammer Fantasy Roleplaying*. The focus of this set will be on dwarves. *Black Crusade* is getting the *Game Master's Kit* while *Deathwatch* will see the release of *The Achilus Assault* sourcebook.



COMICS CORNER COMIC BOOKS



Teenage Mutant Ninja Turtles will be returning to comics this August featuring none other than co-creator Kevin Eastman at the helm. The stories will be all new adventures with a brand new villain, Old Hob, who is, of course, a mutant alley cat.

Metropolis Comics reported that they recently sold a copy of *Fantastic Four* #1 for \$300,000 to a private collector. The quality of the copy was rated at 9.4, the second highest grade known to exist for this issue. Issues originally sold for 10 cents in 1961. The *Fantastic Four* was created by legends Stan Lee and Jack Kirby.



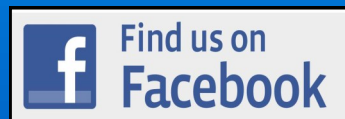
JUNE 2011 EVENTS

Sun	Mon	Tue	Wed	Thu	Fri	Sat
<p>29</p> <p>Open Miniature Gaming– All Day</p> <p>YQ101 Series: Pathfinder RPG 1-6 pm</p>	<p>30</p> <p>Living Card Games 5-10</p> <p>MTG Booster Drafts & Commander(EDH) Free-For-All! 5-10</p> <p>Warhammer 5-10</p>	<p>31</p> <p>Board Game Night 5:30-10 pm</p>	<p>1</p> <p>New Comic Day</p> <p>D&D Encounters: The Dark Legacy of Evard</p> <p>Heroclix Night! 400pt Golden Age</p>	<p>2</p> <p>Open Card Gaming 5-10 pm</p> <p>RPG: Pathfinder Society 6-10 pm</p>	<p>3</p> <p>Friday Night Magic 4 pm - 12 am</p> <p>OWBN LARP: Sabbat 7 pm - 12 am</p>	<p>4 All Day Board Games</p> <p>Hamilton Cty Public Libaray Teenspot "Cosplay VII"</p> <p>OWBN LARP Camarilla 7-12</p>
<p>5</p> <p>Open Miniature Gaming– All Day</p>	<p>6</p> <p>Living Card Games 5-10</p> <p>MTG Booster Drafts & Commander(EDH) Free-For-All! 5-10</p> <p>Warhammer 5-10</p>	<p>7</p> <p>Board Game Night 5:30-10 pm</p>	<p>8</p> <p>New Comic Day</p> <p>D&D Encounters: The Dark Legacy of Evard</p> <p>Heroclix Night! 300pt Modern vs Villains</p>	<p>9</p> <p>Open Card Gaming 5-10 pm</p> <p>RPG: Pathfinder Society 6-10 pm</p>	<p>10</p> <p>Friday Night Magic 4 pm - 12 am</p> <p>LARP: Camarilla Geist 7 pm - 12 am</p>	<p>11</p> <p>7 Year Anniversary Celebration! B2GI Free Sale & Grill Out!</p> <p>MTG: New Phyrexia Game day 9-6</p> <p>Board Game Night 6 pm - 12 am</p>
<p>12</p> <p>Open Miniature Gaming– All Day</p>	<p>13</p> <p>Living Card Games 5-10</p> <p>MTG Booster Drafts & Commander(EDH) Free-For-All! 5-10</p> <p>Warhammer 5-10</p>	<p>14</p> <p>Board Game Night 5:30-10 pm</p>	<p>15</p> <p>New Comic Day</p> <p>D&D Encounters: The Dark Legacy of Evard</p>	<p>16</p> <p>Open Card Gaming 5-10 pm</p> <p>Greater Cincinnati RPG Meetup 7-10</p>	<p>17</p> <p>Friday Night Magic 4 pm - 12 am</p> <p>OWBN LARP: Sabbat 7 pm - 12 am</p>	<p>18</p> <p>FREE RPG DAY!</p> <p>OWBN LARP Camarilla 7-12</p>
<p>19</p> <p>FATHER'S DAY</p> <p>Open Miniature Gaming– All Day</p> <p>MTG: Commander Launch Party</p>	<p>20</p> <p>Living Card Games 5-10</p> <p>MTG Booster Drafts & Commander(EDH) Free-For-All! 5-10</p> <p>Warhammer 5-10</p>	<p>21</p> <p>Board Game Night 5:30-10 pm</p>	<p>22</p> <p>New Comic Day</p> <p>D&D Encounters: The Dark Legacy of Evard</p>	<p>23</p> <p>Open Card Gaming 5-10 pm</p> <p>RPG: Pathfinder Society - Cult of the Ebon Destroyers 6-10 pm</p>	<p>24</p> <p>Friday Night Magic 4 pm - 12 am</p>	<p>25</p> <p>MTG Legacy YQ Challenge</p> <p>LARP: Requiem 7pm - 12am</p> <p>Board Game Night 6-12</p>
<p>26</p> <p>Open Miniature Gaming– All Day</p>	<p>27</p> <p>Living Card Games 5-10</p> <p>MTG Booster Drafts & Commander(EDH) Free-For-All! 5-10</p> <p>Warhammer 5-10</p>	<p>28</p> <p>Board Game Night 5:30-10 pm</p>	<p>29</p> <p>New Comic Day</p> <p>D&D Encounters: The Dark Legacy of Evard</p>	<p>30</p> <p>Open Card Gaming 5-10 pm</p> <p>RPG: Pathfinder Society - Cult of the Ebon Destroyers P2 6-10 pm</p>	<p>1 JULY</p> <p>Friday Night Magic 4 pm - 12 am</p> <p>OWBN LARP: Sabbat 7 pm - 12 am</p>	<p>2 Board Game Night 6-12</p> <p>Smallworld Underground Preview 6-12</p> <p>LARP Camarilla 7-12</p>



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WELCOME A BOARD BOARD GAMING

Fantasy Flight Games has announced 2 board game releases for 3rd quarter/August. The first is the



family-friendly 'Hey, That's My Fish!'. Originally published by Mayfair Games, it has been updated with new artwork and miniatures. Players control penguins and try to catch the most fish while strategically blocking other players' movements on the board. Next is the fast-paced action game 'The Adventurers: The Pyramid of Horus'. Players



become explorers as they race through an ancient pyramid full of wonder and danger. Designed for 2-6 players, it takes about 45 minutes of play time.

Only three nominees are up for the prestigious *Spiel des Jahres* (Game of the Year) Award this year. They are:



Asara: a tower-building game from Rio Grande Games for 2-4 players.



Forbidden Island: the award winning, cooperative, modular board game from Gamewright for 2-4 players, and...



Qwirkle: a strategic, tile-placement game for 2-4 players from Mindware.

There has also been a new award category created this year, the *Kenner Spiel des Jahres* (Enthusiast Game of the Year). The nominees are:

7 Wonders: the popular strategy card game from Asmodee.

Lancaster: a historical board game of knights and power set in the 15th century published by Queen Games, and...

Strasbourg: also set in the 15th century, in which players infiltrate guilds to try to dominate the city, published by Pegasus Spiele.



Winners will be announced on June 27, 2011.

This summer will see the release of not one but two, count 'em, two board games based on *The Walking Dead*.



First out, from Z-Man Games, is an edition based on the original graphic novel series and is enthusiastically backed by the writer, Robert Kirkman. The second release, from Cryptozoic, is based on the wildly popular AMC TV series (which is, of course, based on the comic) and includes a twist in the rules in which players who become zombies continue playing



against the 'human' players. Cryptozoic is also releasing trading cards based on the property.



Not to be outdone, Wizards of the Coast will be releasing the epic board game *Conquest of Nerath*. This big-box game will contain all the pieces necessary to provide elements of card and miniature gaming and is designed for 2-4 players.

SOCIAL COMMENTARY EDITORIAL

Role Playing, Roleplaying, and Roll Playing

Today's topic: Why you're playing your RPG wrong.

However, before we get into that topic, I'd like to let the literally several people who read this column know that we have a new forum for this article and all of YottaNews. I'm interested in whatever people have to say about the column, if for no other reason than validation that someone is reading it. If you have any ideas for new articles, also please post them. I'm always looking for new topics because inside jokes about my childhood and Canada are only going to go so far.

So – today's topic – why you're playing your RPG wrong. I think everyone has an idea about how RPG's should be played, and it usually has to do with how they personally like to play games and the ideal group of people to play a game with. We get words thrown at each other like power gamer, roll player, hippie actor wannabe, and that's all even before we start drinking heavily.

I think the fundamental problem is that everyone wants their way of having fun to be the "right way" of having fun. This always causes tension in groups – one person has an expectation that isn't met by the rest of the group for several reasons. As a whole we have a hard time finding the games we like because we live in a culture of isolated islands - archipelago of amusement, and we settle for a game that we're not really enjoying because it's better than sitting at home reading a gaming book and pretending how awesome it would be to have a game that

you were enjoying. Sometimes bad cookies are better than no cookies at all. It's a matter of finding the right group, and people are almost always locked in with the groups they have, for several reasons – they've been friends for years, they got them into gaming in the first place, someone has incriminating pictures of you – you know, very normal totally not suspicious reasons.

What we need is an eHarmony of gaming. We put in the attributes we have – are we a slayer, a watcher, an actor or a tactician? Preferably utilizing some sort of personality test because – hey, who doesn't like to take a 100-question exam in order to tell them how they act? Then it would be able to match us with other people with similar qualities. This will inevitably lead to a series of awkward meetings until people get comfortable with one another and gaming happens. I propose someone start doing that right now, or give me a large amount of money to do so myself.

Until that time, I encourage you to do several things – one, join the YottaQuest RPG Meetup, and be active on the forums, two, come to the actual Meetups, three, send me a large amount of money, and four, sit down with your gaming group and be clear about what your expectations are. I've had an expectation session with every gaming group I've led, and the few people who still talk to me afterward come back and have a lot of fun. Plus, this is a good way to get rid of that guy in the group that you don't like. Unless there's no one in the group that you don't like, which unfortunately means you're that guy. I didn't want to have to break it to you that way, but it's best you know now.

-Jeffrey

IT'S IN THE CARDS CARD GAMES

Bandai will revisit the Federation with its summer re-release of *Star Trek: The Next Generation Deck Building Game*. Players begin with control of a small starship and crew and use experience for upgrades. You can choose to use diplomacy or completely disregard the Prime Directive and conquer civilizations as you construct a deck from the pool of 300 cards included in the initial release.



A new Sci-Fi based deck building game, *Core Worlds*, is scheduled to be released in the 4th quarter from Stronghold Games. Each of the 2-5 players control a Star Empire and utilize the games mechanics to procure Empire Points and ultimately win the game.



Munchkin Axe Cop is due out this fall from Steve Jackson games. Based on Surge Entertainment's webcomic, artwork for the cards will be done by Ethan Nicolle, who is the illustrator of the comic.



WINNERS CIRCLE

<u>MTG FRIDAY NIGHT MAGIC STANDARD</u>		<u>MTG FRIDAY NIGHT MAGIC BOOSTER DRAFT</u>	
5/6/11	David Desantis	5/6/11	Phil Wyatt
5/13/11	Hunter Hersko-Fugitt	5/13/11	Michael Bomholt
5/20/11	Chris Grady	5/20/11	Ben Braeutigam
5/27/11	Jack Grannan	5/27/11	Ricky Allaer

<u>MTG PRERELEASE EVENT</u>		<u>MTG RELEASE EVENT</u>	
5/7/11	Ricky Allaer	5/14/11	Josh Casey
5/8/11	Tony Willier	<u>STAR CITY GAMES QUALIFIER</u>	
		5/28/11	Mike Belfatto

YOTTAQUEST

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HOURS

Monday through Thursday
10 AM to 10 PM
Friday
10 AM to 12 AM
Saturday
9 AM to 12 AM
Sunday
Noon to 10 PM

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