

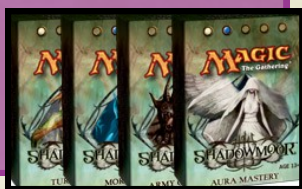
YOTTA NEWS

YOTTAQUEST
7 6 0 7 HAMILTON AVE
CINCINNATI, OH
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NEW MAGIC THE GATHERING BLOCK RELEASE ON MAY 2ND

Shadowmoor, the new release from *Wizards of the Coast*, hits store shelves on May 2nd. This set starts a new block that continues in a now warped world of Lorwyn. Here's how *WotC* describes it:

"The Aurora has plunged Lorwyn into eternal night, transforming the once-idyllic plane into the eerie world of Shadowmoor. The gloom has transformed its denizens, too -- creatures of fable have become monsters from dark fairytales. Races and characters introduced in Lorwyn are back, but with twisted allegiances and new powers."



This 301 card expansion set introduces new play mechanics



in the form of *Wither* and *Persist*. Also new to this set is the *Untap* symbol and *Conspire*. Hybrid mana costs return but with the addition of *Mono-colored* hybrids.

New ability *Conspire*: Conspire is an ability that appears on instant and sorcery cards. It lets your creatures team up to create one extra copy of a spell.

New ability *Persist*: Persist is an ability that can bring a creature back from the dead.

New ability *Wither*: Wither is an ability that changes the nature of damage dealt to creatures.

YOTTAQUEST will be open at midnight on May 2nd to accommodate those of you that can't wait one second more for this exciting new chapter in the *MTG* saga. Also, check out the **Release Event on Saturday, May 3rd** and don't forget *Friday Night Magic* all month!



SERVANTS OF THE BETRAYER SELLS OUT!

The new *World of Warcraft* trading card game expansion, *Servants of the Betrayer*, continues to prove that the line is one of the top contenders in the industry by selling out in the U.S. This is the third consecutive expansion set to have done so following *Fires of Outland* and *Feast of Winter Veil*. *WoW TCG* is from Upper Deck Entertainment



looks forward to enjoying the same success with these sets as well.

(UDE) and is based upon the popular PC game series. The next expansion set, *The Hunt of Illidan*, ships in July and will be followed by the *Black Temple* Raid Decks in September. UDE

34TH ANNUAL ORIGIN AWARDS SEMI-FINALISTS ANNOUNCED

The Academy of Adventure Gaming Arts and Design (AAGAD) and the Game Manufacturers Association (GAMA) announced the semi-finalists in all categories for the 34th Origins Awards.

Subject matter experts in each award category selected the semifinalists from all submitted products. They narrowed the field for their category to the top 10 selections (or fewer, depending on the number of total submissions).

Attendees at the April GAMA Trade Show in Las Vegas selected up to five finalists in each award category. The winners will be announced at the Origins Game Fair in June.



**NEW RELEASE LIST**

- **MTG: SHADOWMOOR** 5/2
- **MAPLESTORY SET 3** 5/13
- **D&D 4TH EDITION INTRO MODULE: H1 THE KEEP ON SHADOWFELL** 5/20
- **SWR: THREATS OF THE GALAXY** 5/20

**ON A ROLE
RPG NEWS**

Traveller is back with a boom! Based on the 'Classic Traveller' rules set, streamlined and updated for the 21st Century, the Traveller main rulebook will provide everything you need to explore the universes of science fiction settings. Starting with

the Original Traveller Universe, Mongoose will quickly be expanding the settings available for this game to encompass Judge Dredd, Strontium Dog, Starship Troopers and many more. Look out for the Traveller rulebooks and core supplements, in their traditional minimalist black covers on the shelves of your local games store soon!

**EYE ON YOU****Scott Hall**

I started coming to Yottaquest sometime around November of 2006. I'd just gotten into the miniatures game Flames of War, and was pleasantly surprised to find someplace in Cincinnati that not only stocked it, but even had a table to play on! That was almost two years ago, and now I've got a full-blown three day a week Yottaquest habit.

Contrary to popular opinion, I sometimes do things other than loiter around Matt's shop. I've got two teenage sons that I'm trying my best not to screw up. By day I'm a pro unix geek for Great American Insurance, and twice a week I've got a couple of volunteer gigs. If you ever lose your eyesight, there's a good chance you'll hear me on WRRS once a week reading the Cincinnati Enquirer.

I got into role playing games about the same time my family got their first com-

puter in 1980. I fondly remember sitting in 4th grade, ignoring the teacher while I wrote my first character generator in BASIC on notebook paper. For me, computers and role playing games seem a natural fit, so I'm particularly interested to see how the 4th edition of D&D will meld the two.

I played a number of games during grade, middle and high school. Basic D&D, AD&D1e, Star Frontiers, Top Secret, Traveller, and a slew of others. I was usually DM, and I loved it. I also owned a lot of Avalon Hill strategy games, but rarely ever played them for lack of finding willing victims.

I dropped out of

tabletop gaming around age 16, and it wasn't until my oldest son hit 4th grade in 2001

that I started thinking again about how much fun role playing had been for me, so I went out and grabbed a copy of the then new 3.0 edition. I ran them through some adventures and they caught on quick. They went on to play with their friends for a year or so, and then switched to d20 Star Wars. Without a good network at my local shop here in Kentucky, I never got back into role playing until I found Yottaquest.

In 2004 I crossed another geek hurdle and dove headlong into miniature gaming. I'd really wanted to start out with historicals, but knew

I would run into problems finding playmates and decided to go with Warhammer 40k. My sons play 40k more than I do now, mainly at a strategy game club at their high school.

When I discovered Flames of War in 2006 I knew I had a serious lead fetish. With Flames you've got a great rule system, some really sexy models, and some really great mature players. It's gaming heaven.

You can find me up at Yottaquest a few times a week. Fridays for historical miniatures, Sundays for Tony Hershberger's current Battle Lords/Forgotten Realms game, and at least one other day when I'm there to plot the demise of my children's inheritance.

Matt's given us a lot more than a game store, he's given us an incubator where we've been able to foster some really great gaming communities. Vive la Yottaquest!



**4TH EDITION
COMING IN JUNE**



EVENT SCHEDULE



MAY 2008



Sun	Mon	Tue	Wed	Thu	Fri	Sat
<p>ARE YOU A GAMER LOOKING FOR A GAME? ARE YOU A GM LOOKING FOR VICTIMS....ERR PLAYERS? YOTTA NEWS WILL SOON BE POSTING "GAMES & NAMES" IN UPCOMING ISSUES. PLEASE SEND US AN EMAIL AT EDITOR@YOTTAQUEST.COM WITH YOUR GAME OR PLAYER REQUESTS.</p>				<p>1 Pokemon <u>League @ 5PM</u> Midnight Madness Shadowmoor release - Store open late!</p>	<p>2 Friday <u>Night Magic</u> <u>Flames of War</u> OWBN LARP 7PM Shadowmoor Release</p>	<p>3 Flames of War Qualifier Board Games 6PM - 11PM OWBN LARP 7PM Shadowmoor Release Event <u>10am registration</u></p>
<p>4 D&D Minis <u>1PM</u> Star Wars Minis <u>150pts 1PM</u> Axis & Allies <u>Minis 1PM</u></p>	<p>5 Magic the Gathering 6PM Swiss (Block Constructed)</p>	<p>6 Board Game Night 6 - 10</p>	<p>7 Hordes/War Machine League <u>6PM</u> Chaotic League <u>5PM</u> WoW 5-10PM <u>Battlegrounds</u></p>	<p>8 Pokemon <u>League 5PM</u> Meetup: Greater Cincinnati Role Players 7PM</p>	<p>9 Friday Night <u>Magic</u> <u>Flames of War</u></p>	<p>10 Board Games 6PM - 11PM Bella Sara 11-1 Kingdom Hearts -12PM LSR - 12PM RPG Gaterunner Playtest <u>12PM- 6PM</u></p>
<p>11 D&D <u>Minis 1PM</u> Star Wars Minis <u>Casual 1PM</u> Axis & Allies <u>Minis 1PM</u> Mother's Day</p>	<p>12 Magic the Gathering 6PM Swiss (Block Constructed)</p>	<p>13 Board Game <u>Night 6 - 10</u> MapleStory Set 3 Release</p>	<p>14 Hordes/War Machine League <u>6PM</u> Chaotic League <u>5PM</u> WoW 5-10PM <u>Battlegrounds</u></p>	<p>15 Pokemon <u>League 5PM</u></p>	<p>16 Friday <u>Night Magic</u> <u>Flames of War</u> OWBN LARP <u>7PM</u></p>	<p>17 Board Games 6PM - 11PM OWBN LARP 7PM Pokemon 11AM Maplestory 12PM Naruto 1PM Chaotic 2PM</p>
<p>18 D&D Minis <u>1PM</u> Star Wars Minis <u>150pts 1PM</u> Axis & Allies <u>Minis 1PM</u></p>	<p>19 Magic the Gathering 6PM Swiss (Block Constructed)</p>	<p>20 Board Game <u>Night 6 - 10</u> D&D H1 - Keep on the Shadowfell Release SWR - Threats of the Galaxy Release</p>	<p>21 Hordes/War Machine League <u>6PM</u> Chaotic League <u>5PM</u> WoW 5-10PM <u>Battlegrounds</u></p>	<p>22 Pokemon <u>League 5PM</u></p>	<p>23 Friday <u>Night Magic</u> <u>Flames of War</u></p>	<p>24 WoW Kit#5 Marquee Event Reg <u>10am Start 11am</u> Wargames: Battletech, Battlegrounds, Warmachine/Hordes, Warhammer Fantasy/40k : demos and play all day!</p>
<p>25 D&D <u>Minis 1PM</u> Star Wars Minis <u>Casual 1PM</u> Axis & Allies <u>Minis 1PM</u></p>	<p>26 Magic the Gathering 6PM Swiss (Block Constructed) Memorial Day</p>	<p>27 Board Game <u>Night 6 - 10</u></p>	<p>28 Hordes/War Machine: Call to Arms: Broken Coast <u>League 6PM</u> <u>Chaotic League 5PM</u> WoW 5-10PM <u>Battlegrounds</u></p>	<p>29 Pokemon <u>League 5PM</u></p>	<p>30 Friday <u>Night Magic</u> <u>Flames of War</u> OWBN Sabbat LARP 7PM</p>	<p>31 Board Games 6PM - 11PM OWBN Camarilla LARP 7PM Paint-And-Take 10AM - 1PM</p>

A LOTTA YOTTA
STORE NEWS

- Matt and Jonathan attended the GAMA trade show in Las Vegas in April.
- Work continues on the YottaQuest Gaming Dungeon.
- Shadowmoor launch event scheduled for May 3rd
- World Wide D&D Day coming up in June.
- D&D 4th Edition Launch events scheduled for June. Pre-Order your Core Books Now!
- Cincinnati RPG Meetup scheduled for May 8th. Join today!

CONFERENCE CONNECTION



- Origins Game Fair
Columbus, Ohio
June 25th - 29th, 2008
originsgamefair.com



- Gen Con Indy
Indianapolis, Indiana
August 14th - 17th, 2008
gencon.com



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Friday - Saturday 10 AM to 11 PM
Sunday Noon to 6 PM

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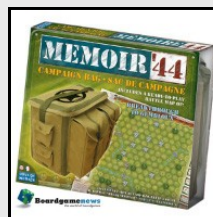
E-mail: matthewm@yottaquest.com

"I GOT GAME"

Join *The Greater Cincinnati Roleplayers Meetup Group* at meetup.com

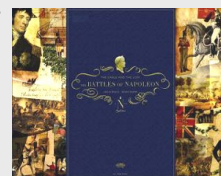
WELCOME A BOARD!
BOARD GAMING NEWS

Fresh on the heels of *Ticket to Ride: The Card Game*, Days of Wonder has announced two new items for Summer 2008, both of which build on existing games. The first item is *Merlin's Company*, an expansion for the semi-cooperative game *Shadows Over Camelot* that allows up to two traitors to work against the forces of Camelot when playing with seven or eight players.



The second is the *Memoir '44 Carrying Bag*, now set to appear in June 2008, carrying a new addition to the *Memoir* line: a large-scale, ready-to-play battle map called "Breakthrough to Gembloux." The *Memoir '44 Carrying Bag*, a 17x14x8 "olive-drab" canvas bag, will hold two sets of the base game, as well as all of the current expansions.

Nexus Editrice, and Fantasy Flight Games in the U.S., will release *Battles of Napoleon: The Eagle and the Lion*, this summer. The game is planned as the first in a series of products that combine principles and mechanics from board and miniature games. Like *Wings of War*, each subsequent release will be stand-alone two-player games that can also be combined with others for larger battles.



WINNERS' CIRCLE

FRIDAY NIGHT MAGIC STANDARD

- April 4th Ben Wienburg
- April 18th Ben Wienburg
- April 25th Ben Wienburg

D&D Miniatures

- April 12th (Constructed Qualifier): Matthew Lee
- April 20th: Shane Morris

STAR WARS MINIATURES

- April 13th Legacy of the Force: Doug Perry
- April 20th: Eric Hughes
- April 27th: Chris Neal

DUNGEON CRAWL CLASSICS SALE
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